# Abstract

2	In this study we examined the effects of feedback (knowledge of results; KR) after good and
3	poor performances on self-efficacy and intrinsic motivation when learning easy and more
4	difficult motor tasks. Participants were assigned to a KR-good, KR-poor, or KR-neutral
5	(control) condition where they putted a golf ball to a target hole at distances of 2m (easy) and
6	5m (more difficult). All participants received KR on three trials in each six-trial block.
7	Measures of self-efficacy and intrinsic motivation were taken after each test phase; and
8	learning was inferred from 24-hour and one-week retention tests. The KR-good group
9	showed the highest levels of self-efficacy and intrinsic motivation, relative to the other two
10	feedback groups, and more accurate putting performance. These effects persisted after one
11	week and were more pronounced for the more difficult task. There is evidence for the
12	motivational effects of feedback on motor learning, which has implications for theory and
13	practice.

*Keywords:* feedback; knowledge of results; motivation; motor learning; self-efficacy.

## 1. Introduction

2	Primarily, research into the role of augmented feedback in learning has focussed on its
3	informational properties and been theoretically driven by the guidance hypothesis (Salmoni,
4	Schmidt, & Walter, 1984). The central premise of the guidance hypothesis is that augmented
5	feedback has strong guiding properties that directs the learner to the correct response, yet
6	under certain conditions (i.e., if feedback is provided too often or too soon) the learner
7	bypasses important intrinsic processing mechanisms and becomes dependent on the external
8	source. Additionally, frequent KR prompts performers to adjust small response errors that
9	may simply represent inherent variability in the motor system; thus, leading to an inability to
10	recognise and produce stable behaviour in retention (Schmidt, 1991).
11	Recently, researchers have begun to pay attention to the motivational properties of
12	this informational feedback, and how it may influence motor learning. The motivational
13	properties of KR have been long acknowledged (e.g., Thorndike, 1927) but are relatively
14	under researched in comparison to its informational role. It has been found that learners who
15	are allowed to decide when to receive feedback (i.e., self-controlled feedback) show superior
16	performance in delayed retention tests compared to control and yoked groups of participants
17	(Chiviacowsky & Wulf, 2002; Chiviacowsky, Wulf, Laroque de Medeiros, Kaefer, & Tani,
18	2008). Post-experiment interviews have shown that learners both prefer and request feedback
19	more often after relatively successful ('good') trials than less successful ('poor') trials
20	(Chiviacowsky & Wulf, 2002, 2005; Fairbrother, Laughlin, & Nguyen, 2012; Patterson &
21	Carter, 2010; Patterson, Carter, & Sanli, 2011). Similarly, when experimenter-controlled
22	feedback is provided after relatively good trials, it has resulted in more effective performance
23	in retention tests than when it is provided after relatively poor trials (e.g., Chiviacowsky &
24	Wulf, 2007; Chiviacowsky, Wulf, Wally, & Borges, 2009).

1	Whilst such findings have been argued to suggest an important role for motivation in
2	skill learning (Lewthwaite & Wulf, 2010), researchers have recently shown that the strategies
3	for requesting KR may vary as a function of the number of practice trials completed (e.g.,
4	Carter & Patterson, 2012; Carter, Rathwell, & Ste-Marie, 2016), with KR being requested
5	only after relatively good trials later in practice. Moreover, researchers have also shown that
6	awareness of KR content (i.e., whether KR is given after the three best or three worst trials)
7	results in superior learning, irrespective of whether the KR reflects good or poor trials
8	(Patterson & Azizieh, 2012). It has been suggested that explicitly grouping KR trials as a
9	function of the participant's performance (regardless of whether it relates to KR-good or KR-
10	poor) may increase the informational value of KR, thus providing a meaningful referent to
11	modulate future responses (Patterson & Azizieh, 2012). Learning, however, is dynamic in
12	nature and as Guadagnoli and Lee (2004) highlight, the relative effectiveness of any practice
13	condition may depend on the interplay of learner characteristics, the characteristics of the
14	motor task, and task complexity, which may account for these equivocal findings.
15	A limitation of much of the motor learning literature investigating the role of
16	motivation is that motivational effects have often only been presumed rather than quantified
17	through validated inventories (see Sanli, Patterson, Bray, & Lee, 2013). Badami,
18	VaezMousavi, Wulf, and Namazizadeh (2011) addressed this issue by using the Intrinsic
19	Motivation Inventory (IMI; McAuley, Duncan, & Tammen, 1989) to measure motivation,
20	and reported that participants who received KR after good trials had higher levels of intrinsic
21	motivation than those receiving KR on their poor trials, particularly on the dimension of
22	perceived competence. Though the findings of Badami et al. (2011) suggest that providing
23	feedback after good trials increases intrinsic motivation by enhancing perceived competence
24	of the practiced task, the authors did not measure performance of the primary task (golf-
25	putting) meaning it is difficult to correlate any beneficial effects of this motivational feedback

1 with motor learning. Saemi, Wulf, Varzaneh, and Zarghami (2011) did report both intrinsic 2 motivation and motor learning to be improved when children practising a throwing task 3 received good-trial feedback compared to poor-trial feedback. However, the extent to which 4 this finding can be generalised from children to adults is an open question given that age has 5 been shown to interact with other feedback variables in defining optimum learning conditions (see Pollock & Lee, 1997; Sullivan, Kantak, & Burtner, 2008). Moreover, given that it is the 6 7 interest/enjoyment sub-scale of the IMI that is considered the self-report measure of intrinsic 8 motivation (McAuley et al., 1989), in both Badami et al. (2011) and Saemi et al. (2011), the 9 authors were incorrect to sum the different sub-scales into an overall measure of intrinsic motivation and to conclude that their findings on KR-good feedback were due to motivational 10 factors. In both of these studies, scores on the IMI overall, and the perceived competence sub-11 12 scale, were found to be significantly higher in the KR-good group than the KR-poor group. Thus, it may have been more accurate to conclude that KR on relatively good trials affected 13 perceived competence rather than intrinsic motivation per se. 14 In cognitive evaluation theory (CET; Deci, 1975; Deci & Ryan, 1985), a desire for 15 competence is considered a basic psychological need (Deci & Ryan, 2000), with individuals 16 17 being intrinsically motivated to pursue an activity when they feel competent and selfdetermined towards it (Ryan & Deci, 2002). Conceptually similar to the construct of self-18 19 efficacy (Bandura, 1997), highly self-efficacious individuals have been found to show more 20 persistence in acquiring a skill (Feltz, Short, & Sullivan, 2008), leading to enhanced learning and engagement with the task (Deci & Ryan, 2008; Sheldon & Filak, 2008). Thus, the 21 provision of augmented feedback that positively impacts a learner's perceptions of 22 23 competence and self-efficacy would be expected to ultimately impact subsequent intrinsic motivation (Ryan & Deci, 2000, 2002). 24

1 Self-efficacy, which refers to the belief a person has in regard to their ability to 2 execute specific actions relative to the achievement of specific outcomes (Bandura, 1997; 3 Feltz, 2007), is both important for motor learning and affected by feedback. Saemi, Porter, 4 Ghotbi-Varzaneh, Zarghami, and Maleki (2012) found participants who received KR on their most successful trials in a tennis ball throwing task were more accurate in a delayed retention 5 6 test and reported higher levels of self-efficacy than participants who received feedback on 7 their least successful trials. Similarly, by manipulating learners' perceptions of competence 8 and related self-efficacy, Chiviacowsky, Wulf, and Lewthwaite (2012) found the typical 9 learning benefits of self-controlled practice (see Chiviacowsky & Wulf, 2002, 2005) can be reduced by denying learners the opportunity to experience competence through good 10 11 performance.

12 Perceptions of competence and self-efficacy appear to have an important influence on motor skill learning and, consistent with Wulf and Lewthwaite's (2016) OPTIMAL theory of 13 motor learning, enhancing expectations of future performance success may be beneficial to 14 15 learning. In a recent study, Palmer, Chiviacowksy, and Wulf (2016) had participants practice a putting task, where different groups were informed that balls coming to rest in a large or 16 small circle, respectively, would be considered 'good' putts. Participants with the large circle 17 criterion (i.e., the relatively easy goal) were found to outperform the group with the small 18 circle criterion (i.e., the relatively difficult goal) on both retention and transfer tests. Though 19 20 learning was facilitated by enhancing learners' expectation of success, only performance measures were used in this study and, as the authors themselves highlight, measures of self-21 efficacy or perceived competence would be useful in future studies (Palmer et al., 2016). 22 23 In the present study we aimed to further investigate the motivational properties of feedback, and how feedback as a learning variable may operate. Specifically, the aim was to 24 25 investigate how KR after good trials affects self-efficacy, intrinsic motivation, and motor

1 learning relative to KR after poor trials, and whether any observed effects apply for learning 2 both simple and more difficult tasks. We used a motor task in which participants were 3 required to putt a golf ball into a target hole at distances of 2m (easy task) and 5m (difficult 4 task) (tasks described as capturing easy and more difficult levels by Guadagnoli, Holcomb, & Davis, 2002). To address limitations of previous research (e.g., Badami et al., 2011; 5 6 Chiviacowsky & Wulf, 2007; Chiviacowsky et al., 2009; Saemi et al., 2012), we also 7 included a control condition to determine whether poor-trial feedback reduces self-efficacy 8 and motivation relative to 'neutral' feedback. Given that learning reflects a relatively long-9 term change in performance (Schmidt, 1991) but has typically been measured only 24 hours after practice (e.g., Chiviacowsky & Wulf, 2007; Chiviacowsky et al., 2012; Saemi et al., 10 2011, 2012), we also employed both 24-hour and one-week retention tests. 11 12 As providing KR after more accurate (KR-good) compared to less accurate (KR-poor)

trials is believed to have motivational effects on learning, we predicted that participants in the KR-good group would show increases in self-efficacy and intrinsic motivation compared to the KR-poor group, and KR-neutral (control) condition. We also predicted that golf-putting accuracy would be better for the KR-good group on 24-hour and one-week retention tests regardless of task difficulty.

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### 2. Method

19 **2.1 Participants** 

An opportunity sample of 30 participants (16 males, 14 females) completed the study (*M*age = 29.67 years, SD = 9.36). All participants, except three, were right-hand dominant and
all had minimal golfing experience (*M* number of years playing experience = .28, SD = .52; *M* number of hours per week currently playing = .12, SD = .41). All participants provided
informed consent and the study was carried out according to institutional ethical guidelines.
2.2 Task and Apparatus

Participants stood behind an opaque curtain (170cm x 140cm) that was attached to a
metal frame and positioned one metre (m) from the putting line. Participants were required to
putt a standard golf ball (Dunlop 30%) along a flat carpeted putting surface using a TP13
RH/LH putter into a target hole (diameter = 10.61cm) both 2m and 5m from the starting
location. The metal frame, which the curtain was attached to, allowed the curtain to be raised
from the floor, meaning the golf ball could pass underneath. The task and experimental set-up
is illustrated in Figure 1.

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### FIGURE 1 NEAR HERE

9 2.3 Measures

2.3.1 Self-Efficacy Scale. Bandura's (2006) Guide for Constructing Self-Efficacy Scales
 was used to develop the self-efficacy scale. This focussed on learners' ability beliefs when
 putting to a range of distances (1m, 2m, 3m, 4m, and 5m) and was rated on a 100% scale with
 a range of 10 equal intervals (i.e., 0 = not confident at all, 100 = completely confident).

2.3.2 Intrinsic Motivation Inventory. Similar to Badami et al. (2011), a nine-item 14 questionnaire consisting of the interest/enjoyment, perceived competence, and 15 effort/importance sub-scales of the IMI (McAuley et al., 1989) was adapted for use in the 16 17 study. This assessed participants' subjective experiences related to the target activity. Likert scale responses ranged from 1 = strongly disagree to 7 = strongly agree. Negatively-worded 18 19 items were re-scored before data analysis. Internal consistency using Cronbach's-α statistic 20 was found to be acceptable for the interest/enjoyment (.78) and effort/importance (.72) subscales, and high for the perceived competence sub-scale (.83). 21

22 **2.4 Procedure** 

2.4.1 Assignment to feedback groups. Prior to collecting data, participants made ten
putts to a target hole at a distance of 3.5m with full vision, all of which were measured and
recorded to allow equal assignment to feedback groups (i.e., KR-good, KR-poor, and KR-

neutral) based on skill level. This distance was chosen to minimise any additional practice
 effects at the 2m and 5m distances used in the main study.

2.4.2. *Distance familiarisation putts*. To familiarise themselves with the task before the
subsequent occluded vision conditions, participants performed ten putts to the target distance;
with the 2m and 5m conditions counterbalanced to control for order effects. Thus, throughout
the study, participants either completed all trials at familiarisation, pre-test, acquisition, posttest, and retention firstly to the 2m distance, and then to the 5m distance, or vice versa.

2.4.3 *Pre-test.* Each participant made ten putts to the target distance (either 2m or 5m)
from behind the opaque screen. Performance was measured and recorded as the distance (in
cm) from the target hole to where the ball stopped. The direction of the ball from the target
was also recorded. All putts were completed without augmented feedback.

12 2.4.4 Acquisition. Participants completed five blocks of six trials to the target distance (either 2m or 5m); therefore a total of 60 acquisition trials were completed across the study 13 (30 trials at 2m; 30 trials at 5m). Prior to completing each block of trials, participants were 14 15 informed that at the end of that block they would receive KR on three of the six trials. 'KRgood' participants received feedback on their three most accurate trials; 'KR-poor' participants 16 17 received feedback on their three least accurate trials; and 'KR-neutral' participants received feedback on three random trials in each block using a computer-generated randomisation list. 18 19 To avoid the influence of evaluative feedback from the researcher (Horn, 1987), KR was 20 written on a whiteboard and presented to participants for 15 seconds (see Figure 2). The KR informed participants of the specific attempts they were receiving feedback on, the degree of 21 error from the target, as well as the direction of the error. 22

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#### FIGURE 2 NEAR HERE

24 2.4.5 *Post-test and Retention*. Once all acquisition blocks had been completed,
 25 participants performed an immediate post-test which consisted of ten trials to the target

distance without feedback. Retention tests were then completed 24 hours and one week after
acquisition, where participants performed ten more putts at each distance without augmented
feedback (see Figure 3 for timeline of experimental task).

All participants completed the customised self-efficacy scale and the IMI (McAuley et
al., 1989) at the end of each test phase (i.e. pre-test, post-test, and 24-hour and one-week
retention).

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### FIGURE 3 NEAR HERE

### 8 2.5 Analysis

9 A three-way mixed ANOVA was used for the main analysis, with the betweenparticipants factor being feedback (KR-good, KR-poor, KR-neutral), and the within-10 participants factors being task difficulty (easy; 2m vs. more difficult; 5m), and test phase 11 12 (pre-test, post-test, 24-hour retention, one-week retention). Radial error (recorded as the distance in cm from the target hole to where the ball stopped on each trial) was used as the 13 dependent variable to measure putting performance in terms of deviation from the target. 14 15 Measures of self-efficacy, interest/enjoyment, perceived competence, and effort/importance were also recorded and analysed using separate three-way mixed ANOVAs. Differences in 16 17 pre-test scores for any measures were subsequently adjusted using two-way ANCOVAs across both the 2m and 5m distance, where appropriate. As a manipulation check, mean 18 19 radial error for KR and no-KR trials was analysed using a three-way mixed ANOVA, with 20 the between-participants factor being feedback (KR-good, KR-poor, KR-neutral), and the 21 within-participants factors being task difficulty (2m, 5m) and trial type (KR, no-KR). This 22 was to determine whether radial error on KR trials was actually significantly lower (i.e., more 23 accurate) for the KR-good group relative to the KR-poor and KR-neutral groups. Partial eta squared values  $(\eta_n^2)$  are provided as a measure of effect size for all main effects and 24 interactions and Cohen's d values are also reported where comparisons are made between 25

- 2 independent-samples t-tests for between-participants effects (alpha levels adjusted according
- 3 to number of comparisons). Exact *p*-values are given for all analyses, except where p < .001.
- 4

# 3. Results

5	<b>3.1 Radial Error.</b> Main effects of feedback ( $F_{(2, 27)} = 4.59, p = .02, \eta_p^2 = .25$ ), test phase ( $F$
6	$_{(3,81)} = 17.96, p < .001, \eta_p^2 = .40)$ , and task difficulty ( $F_{(1,27)} = 266.25, p < .001, \eta_p^2 = .91$ )
7	were superseded by a significant three-way interaction ( <i>F</i> (6, 81) = 8.20, <i>p</i> < .001, $\eta_p^2$ = .38).
8	There were no differences at pre-test between the KR-good ( $M = 87.34$ , $SD = 24.65$ ), KR-
9	poor ( $M = 89.18$ , $SD = 18.84$ ), and KR-neutral groups ( $M = 86.21$ , $SD = 29.43$ ), however, at
10	one-week retention, the KR-good group ( $M = 58.93$ , $SD = 22.96$ ) was more accurate than
11	both the KR-poor ( $M = 80.85$ , $SD = 37.24$ ), $d = .71$ , and KR-neutral groups ( $M = 79.54$ , $SD$
12	= 21.57), $d$ = .93, who were no different to one another ( $d$ = .04). Such differences were
13	found to vary across task difficulty, as detailed below.

- 3.1.1 2m distance. For the 2m putt, post hoc comparisons (adjusted alpha level of 14 .004) revealed that whilst the KR-good and KR-poor groups improved from pre-test (M =15 16 65.96, SD = 7.30; M = 77.46, SD = 17.83) to 24-hour retention (M = 47.14, SD = 6.97; M =52.69, SD = 10.14) (p's < .001, d's = 2.64 and 1.71); only the KR-good group improved from 17 pre-test to one-week retention (M = 41.90, SD = 5.62) (p < .001, d = 3.69) but the KR-poor 18 group did not (M = 52.17, SD = 9.47) (p = .01, d = 1.77). The KR-neutral group showed no 19 20 change from pre-test (M = 61.67, SD = 17.33) to 24-hour (M = 51.98, SD = 17.74) (p = .23, d(M = 62.08, SD = 12.88) (p = .95, d = .03) (see Figure 4). 21
- 3.1.2 *5m distance*. For the 5m putt, post hoc comparisons (adjusted alpha level of
  .004) revealed that the KR-good group improved significantly from pre-test (*M* = 108.71, *SD*= 14.63) to 24-hour (*M* = 79.38, *SD* = 11.73) and to one-week retention (*M* = 75.95, *SD* =

1	20.90) ( $p$ 's < .001, $d$ 's = 2.21 and 1.82), whereas the KR-poor group showed no significant
2	differences from pre-test ( $M = 100.89$ , $SD = 11.26$ ) to 24-hour ( $M = 121.91$ , $SD = 32.89$ ; $p =$
3	.05, $d = .86$ ) and to one-week retention ( $M = 109.53$ , $SD = 31.79$ ; $p = .32$ , $d = .36$ ). The KR-
4	neutral group showed a significant improvement from pre-test ( $M = 110.75$ , $SD = 13.78$ ) to
5	24-hour retention ( $M = 94.49$ , $SD = 17.40$ ; $p = .001$ , $d = 1.04$ ), but no difference from pre-test
6	to one-week retention ( $M = 96.99$ , $SD = 11.82$ ; $p = .03$ , $d = 1.07$ ) (see Figure 4).

### FIGURE 4 NEAR HERE

3.1.3. KR vs. no-KR trials manipulation check. Analysis of mean radial error on KR 8 versus no-KR trials during acquisition revealed a significant feedback x task difficulty x trial 9 type interaction (F  $_{(2, 27)} = 16.61$ , p < .001,  $\eta_p^2 = .55$ ). Post hoc comparisons (adjusted alpha 10 level of .017) showed that for both the 2m and 5m distance, the KR-good group did in fact 11 12 receive KR on relatively more accurate trials, and the KR-poor group received KR on relatively less accurate trials, in comparison to KR-neutral (p's < .001); while the opposite 13 was true for no-KR trials (see Figure 5 for an illustration of radial error on KR and no-KR 14 trials for each feedback group across all practice blocks). 15

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### FIGURE 5 NEAR HERE

**3.2 Self-Efficacy.** Pre-test differences in self-efficacy scores between the KR-neutral group (M = 70.00, SD = 8.90) and both the KR-good (M = 62.00, SD = 12.68) (p = .01, d = .73) and KR-poor group (M = 44.75, SD = 10.24) (p < .001, d = 2.63) were adjusted using a two-way ANCOVA across both the 2m and 5m distance. Analyses revealed a significant main effect of feedback  $(F_{(2, 26)} = 6.43, p = .01, \eta_p^2 = .33)$  and a main effect of test phase  $(F_{(2, 52)} = 7.10, p = .01, \eta_p^2 = .22)$ , after controlling for pre-test scores. Overall, levels of self-efficacy increased from pre-test (M = 58.92, SD = 14.89) to post-test (M = 62.25, SD = 17.95) (p = 10.23) 1 .01, d = .20) and from pre-test to one-day (M = 63.25, SD = 18.03) (p = .01, d = .26) and 2 one-week retention (M = 65.75, SD = 14.01) (p < .001, d = .47). Participants in the KR-good 3 group reported significantly higher levels of self-efficacy (M = 68.89, SD = 5.73) compared 4 to the KR-poor group overall (M = 58.51, SD = 7.24) (p = .01, d = 1.59). The KR-neutral 5 group (M = 63.86, SD = 6.67) did not significantly differ from either KR-good (p = .21, d =6 .81) or KR-poor (p = .45, d = .77) groups (see Table 1). There were no other significant 7 effects at p < .05.

**3.3 Interest/Enjoyment.** There was a significant main effect of feedback ( $F_{(2, 27)} = 17.03$ , p 8 <.001,  $\eta_p^2 = .56$ ) (see Table 1) and a significant feedback x test phase interaction ( $F_{(6,81)} =$ 9 6.26, p < .001,  $\eta_p^2 = .32$ ). While there were no differences in levels of interest/enjoyment 10 between the KR-good (M = 5.63, SD = .57), KR-poor (M = 5.60, SD = .50), and KR-neutral 11 groups (M = 5.13, SD = .74) at pre-test, post-hoc comparisons (adjusted alpha level of .008) 12 13 revealed that the KR-good group showed significant increases in interest/enjoyment from pre-test to 24-hour (M = 6.37, SD = .47; p = .004, d = 1.42) and to one-week retention (M =14 6.48, SD = .60; p = .001, d = 1.45), while the KR-poor (p's = .06 and .02, respectively; d's = 15 16 .62 and .65) and KR-neutral groups (p's = .81 and .61, respectively; d's = .08 and .11) showed no differences from pre-test to both 24-hour and one-week retention. There were no other 17 significant effects at p < .05. 18

19 **3.4 Perceived Competence.** Pre-test differences in perceived competence between the KR-

20 good (M = 4.05, SD = .56) and KR-neutral group (M = 4.78, SD = .47) (p = .01, d = 1.41)

21 were adjusted using a two-way ANCOVA across both the 2m and 5m distance. Analyses

22 revealed a significant main effect of feedback ( $F_{(2, 26)} = 21.92, p < .001, \eta_p^2 = .63$ ) after

controlling for pre-test scores. The KR-good group (M = 5.76, SD = .53) reported

significantly higher levels of perceived competence overall, compared to the KR-poor (M =

4	.05.
3	neutral group ( $p = .53$ , $d = .64$ ) (see Table 1). No other significant effects were reported at $p <$
2	2.13). There were no differences in perceived competence between the KR-poor and KR-
1	4.27, $SD = .51$ ; $p < .001$ , $d = 2.86$ ) and KR-neutral group ( $M = 4.61$ , $SD = .55$ ; $p < .001$ , $d =$

5	<b>3.5 Effort/Importance.</b> Pre-test differences in levels of effort/importance between the KR-
6	good ( $M = 6.05$ , $SD = .44$ ) and KR-poor group ( $M = 5.40$ , $SD = .61$ ) ( $p = .01$ , $d = 1.22$ ) were
7	adjusted using a two-way ANCOVA across both the 2m and 5m distance. Analyses revealed
8	a significant main effect of feedback ( $F_{(2,26)} = 10.33, p < .001, \eta_p^2 = .44$ ) after controlling for
9	pre-test scores. The KR-good group ( $M = 6.57$ , $SD = .45$ ) reported significantly higher levels
10	of effort/importance overall, compared to the KR-poor ( $M = 5.73$ , $SD = .48$ ; $p = .01$ , $d =$
11	1.81) and KR-neutral group ( $M = 5.80$ , $SD = .44$ ; $p = .01$ , $d = 1.73$ ). There were no
12	differences in effort/importance between the KR-poor and KR-neutral group ( $p = .99$ , $d =$
13	.15) (see Table 1). No other significant effects were reported at $p < .05$ .

### TABLE 1 NEAR HERE

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#### 4. Discussion

In this study we aimed to investigate the motivational properties of augmented feedback in 16 17 learning simple and more difficult motor skills. Specifically, we tested whether receiving feedback after more accurate (KR-good) trials enhanced self-efficacy and intrinsic 18 motivation, relative to receiving feedback after less accurate (KR-poor) trials and a control 19 (KR-neutral) condition. We hypothesised that if feedback has a motivational effect on 20 21 learning, participants in the KR-good condition would show increases in self-efficacy and intrinsic motivation, compared to those receiving KR-poor and KR-neutral feedback. We also 22 23 predicted that performance on the putting task would be more accurate for the KR-good

group at retention in comparison to KR-poor and KR-neutral groups, regardless of task
 difficulty.

3 As hypothesised, levels of self-efficacy and intrinsic motivation (as measured by the 4 interest/enjoyment sub-scale of the IMI) were found to increase from pre-test to 24-hour and one-week retention, whereby participants receiving feedback after good trials reported higher 5 6 levels of self-efficacy and interest/enjoyment compared to those receiving feedback after poor trials. Similarly, for the perceived competence and effort/importance sub-scales of the 7 IMI, participants receiving feedback after good trials reported higher levels on these 8 9 measures relative to the KR-poor and KR-neutral groups, who were found to not differ from one another. Thus, even though participants were not told for which trials they would receive 10 11 KR and were not explicitly told that their feedback related to good, poor, or neutral 12 performance attempts, the type of feedback given affected, to some extent, their self-efficacy, as well as indicators of intrinsic motivation as measured through the IMI, with such effects 13 generalising across task difficulty. 14 15 Importantly, when considering the link between perceptions of competence and intrinsic motivation with motor learning, participants in the KR-good group also 16 17 demonstrated more accurate performance in the golf putting task at 24-hour and one-week retention, indicative of enhanced learning. These findings are consistent with previous 18 19 research showing a motivational role of augmented feedback (e.g., Badami et al., 2011; 20 Chiviacowsky et al., 2009, 2012; Chiviacowsky & Wulf, 2007; Saemi et al., 2012) when feedback is provided after good rather than poor performance attempts. However, these cited 21 examples only measured retention performance 24 hours following acquisition. Here, we 22 23 have demonstrated these observed effects to be maintained, and even become more pronounced, at one-week compared to 24-hour retention. The observed effects at 24-hour 24 25 retention did not subside despite a relatively small number of acquisition trials, highlighting

the beneficial effects of providing feedback after positive performances on learning, and the
 way some motivational constructs can impact this.

3 It has been suggested that individuals are intrinsically motivated to pursue an activity 4 when they feel competent and self-determined with regard to that activity and as such, feedback that influences learners' perceptions of competence can ultimately impact intrinsic 5 6 motivation (Ryan & Deci, 2000, 2002). Feelings of competence, in the form of self-efficacy beliefs, have been suggested to be integral for motivation (Bandura, 1986) and important for 7 facilitating motor skill learning (Feltz & Lirgg, 2001; Moritz, Feltz, Fahrbach, & Mach, 8 9 2000) whereby mastery experiences are one of the strongest predictors of enhanced selfefficacy (Bandura, 1997). Here, although participants in the KR-good group reported higher 10 11 levels of self-efficacy overall, those receiving KR-neutral feedback did not significantly 12 differ from either the KR-good or KR-poor groups, and thus, it is not possible to attribute motivational effects of feedback to self-efficacy alone. Interestingly, though conceptually 13 similar to self-efficacy, levels of perceived competence were found to be higher for the KR-14 15 good group compared to both KR-poor and KR-neutral, who did not significantly differ from one another. Though these constructs share common conceptual ground, there are theoretical 16 differences suggested to make the two distinct from one another (Bandura, 1997), as reflected 17 in the measures used. Whilst the perceived competence sub-scale of the IMI focuses on how 18 well the learner felt they performed the practiced task (i.e., an experiential judgment), the 19 20 self-efficacy scale focuses on a task-relevant prediction of ability (i.e., a future judgment). It seems that the type of feedback given to learners impacted to a greater extent their perceived 21 competence of the practiced task, more so than their efficacy for executing a future behaviour 22 23 (Bandura, 1997). The perceived competence measure may have been more sensitive to this due to it being considered within the context of the practiced task, which in turn had personal 24 relevance to the learner in the situation at that given time (e.g., see White, 1959). Given this 25

1 is one of the first studies to look at the combined effects of self-efficacy and intrinsic 2 motivation within the good- vs. poor-trial feedback paradigm, it would be of interest for 3 future research to explore these effects further as there appears to be evidence for a role of at 4 least some motivational properties in the feedback given to learners, though it is not entirely clear which mechanisms may account for this. Future research may also benefit from 5 6 analysing a range of distances when measuring self-efficacy, rather than just the 2m and 5m distances reported here, as this may provide greater sensitivity in measures of self-efficacy 7 8 for similar studies going forward.

9 Overall, the findings presented here are consistent with some of the assertions of the OPTIMAL theory of motor learning (Wulf & Lewthwaite, 2016), which suggests conditions 10 that enhance expectations of success may be beneficial to learning and motivation. While the 11 12 findings in the present study offer support for these proposals, it is important to note that when putting to the 2m distance, participants in the KR-poor group did show some 13 improvement in putting performance at 24-hour retention; but unlike the KR-good group, this 14 15 was not maintained at one-week retention. It has been suggested that explicitly grouping KR trials as a function of the participant's performance (regardless of whether it relates to KR-16 17 good or KR-poor) may increase the informational value of KR (Patterson & Azizieh, 2012); suggesting that whilst there may be some role of motivational feedback on learning, this is 18 not always the key contributor to effective performance. In addition, it is worth noting that 19 20 consistency has been argued to be a better indicator of learning than performance accuracy (e.g., Fischman, 2015; Schmidt & Lee, 2011), and this is an important consideration for 21 future motor learning research as our radial error findings limit the conclusions that can be 22 23 drawn here. However, given that learning is said to reflect a relatively long-term change in performance (Schmidt, 1991), the inclusion of a one-week retention test in the present study 24

seems to at least be a more sensitive measure of long-term learning, and may account for the
 lack of effects for the KR-poor group under extended retention periods.

3 A novel aspect of our research, and an area relatively under researched to-date, was 4 the comparison between an easier and more difficult task. We replicated findings from previous research that had reported positive effects of good-trial feedback on motor learning 5 6 in simple tasks (e.g., Chiviacowsky & Wulf, 2007; Chiviacowsky et al., 2009) and found 7 these effects transferred to learning more difficult tasks too. In fact these effects became more 8 pronounced for the more difficult (5m) compared to the easy (2m) task, suggesting the 9 motivational properties of feedback may be more beneficial to learners as task difficulty increases. The learning of more difficult or complex tasks has received very little attention 10 11 compared to simple skills (Sigrist, Rauter, Riener, & Wolf, 2013), and thus our findings add 12 to the growing body of literature on the motivational role of feedback in motor learning by highlighting its generalisability to learning more difficult skills. 13 In conclusion, our results add to the converging evidence concerning the motivational 14 role of feedback in facilitating motor skill learning. Research to-date has not looked at self-15 efficacy and intrinsic motivation in combination and thus, this is the first study to 16 17 demonstrate the way some of these motivational constructs may impact learning as a result of augmented feedback after good performances. Moreover, we have highlighted that such 18

19 effects apply to learning more difficult versions of a skill. Given the benefits of engaging in

20 activities for more intrinsic reasons, identifying factors related to the development and

21 facilitation of intrinsically-motivating behaviours is important for enhancing learning; and

suggests that simple changes in the feedback given to learners may help create the conditions

23 necessary for optimal learning by enhancing some of its motivational properties.

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	2m Distance			5m Distance		
	KR-	KR-	KR-	KR-	KR-	KR-
	Good	Poor	Neutral	Good	Poor	Neutral
Self-Efficacy	81.95	62.14	68.24	66.04	41.70	62.43
	(SD = 8.89)	(SD = 9.15)	(SD = 10.06)	(SD = 8.57)	(SD = 9.27)	(SD = 9.22)
Interest/Enjoyment	6.17	5.47	5.28	6.13	5.19	5.11
	(SD = .80)	(SD = .64)	(SD = .59)	(SD = .52)	(SD = .52)	(SD = .65)
Perceived	5.65	4.50	4.69	5.79	4.02	4.62
Competence	(SD = .70)	(SD = .67)	(SD = .71)	(SD = .56)	(SD = .55)	(SD = .57)
Effort/Importance	6.58	5.71	5.90	6.70	5.55	5.78
	(SD = .63)	(SD = .65)	(SD = .61)	(SD = .45)	(SD = .48)	(SD = .45)

## **Tables and Table Captions**

Table 1. Mean scores on the self-efficacy, interest/enjoyment, perceived competence, and effort/importance measures for the KR-good, KR-poor, and KR-neutral group at both the 2m and 5m distance.<sup>1</sup>

<sup>&</sup>lt;sup>1</sup> Values represent adjusted scores to account for any pre-test differences between the groups.